

NON-PLAYER
CHARACTER
SHEET

SKYREALMS of Jorune™

Name _____
Race _____
Origin _____
Occupation _____

Weight _____ Age _____
Height _____ Sex _____

CONSTITUTION		STRENGTH		SPEED	
SOCIAL		EDUCATION		AIM	
COLOR		LEARN		SPOT	
ISHO		AGILITY		LISTEN	

MODIFIERS ATHLETICS

Advantage Bonus _____
Color Points _____
Hit Bonus _____
Injury Bonus _____
Max Isho _____
Running Speed _____
Size Modifier _____
Strength Bonus _____

Jump _____
Climb _____
Swim _____
Lifting Weight _____

WOUNDS

Body		
Legs		
Arms		
Head		

WEAPONS

NAME SKILL

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DYSHAS*

NAME SKILL ISHO

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* The 1/20 automatic success/failure does not apply to dyshas.

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SkyRealms of Jorune

Non-Player Character

NPC NAME _____

RACE _____

OCCUPATION _____

COMBAT SKILLS

Advance _____
Defend w/o _____
Weapon _____
Entangle _____
Fist _____
Kick _____
Tackle _____
Withdraw _____

MOON SKILLS

Desti [Red] _____
Du [Amber] _____
Ebba [Yellow] _____
Gobey [Brown] _____
Launtra [Green] _____
Shal [Blue] _____
Tra [White] _____

ISHO SENSITIVITY

Caji Entropy _____
Estimate Isho _____
Tra Sense _____
Warp Stabilization _____
False Signature _____
Mask Signature _____
Race Signature _____
Signature Spectrum _____

SKILLS

Animal Handling	Interaction
_____	_____
_____	_____
Arithmetic	_____
Bargain	Language
Bio-tec (Basic)	Own
Bribe	_____
Bureaucracy	_____
Conceal Self	Lore
Contacts	_____
Cooking	_____
Current Events	Search
Earth-tec (Basic)	Stealth
Etiquette	Tailing
_____	Teaching
_____	Tracking
Fast Talk	Traveller
Fauna Recog	Weather
First Aid	Wilderness Travel
Flora Recognition	_____
Foraging	_____
Gaming	_____
Geography (Basic)	_____
Geology (Basic)	_____
Getting Around	_____
_____	_____
History (Local)	_____
Info Search	_____
_____	_____

OTHER SKILLS

SkyRealms of Jorune

Non-Player Character

NPC NAME _____

RACE _____

OCCUPATION _____

COMBAT SKILLS

Advance _____
Defend w/o _____
Weapon _____
Entangle _____
Fist _____
Kick _____
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Withdraw _____

MOON SKILLS

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SKILLS

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_____	_____
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_____	_____

OTHER SKILLS